

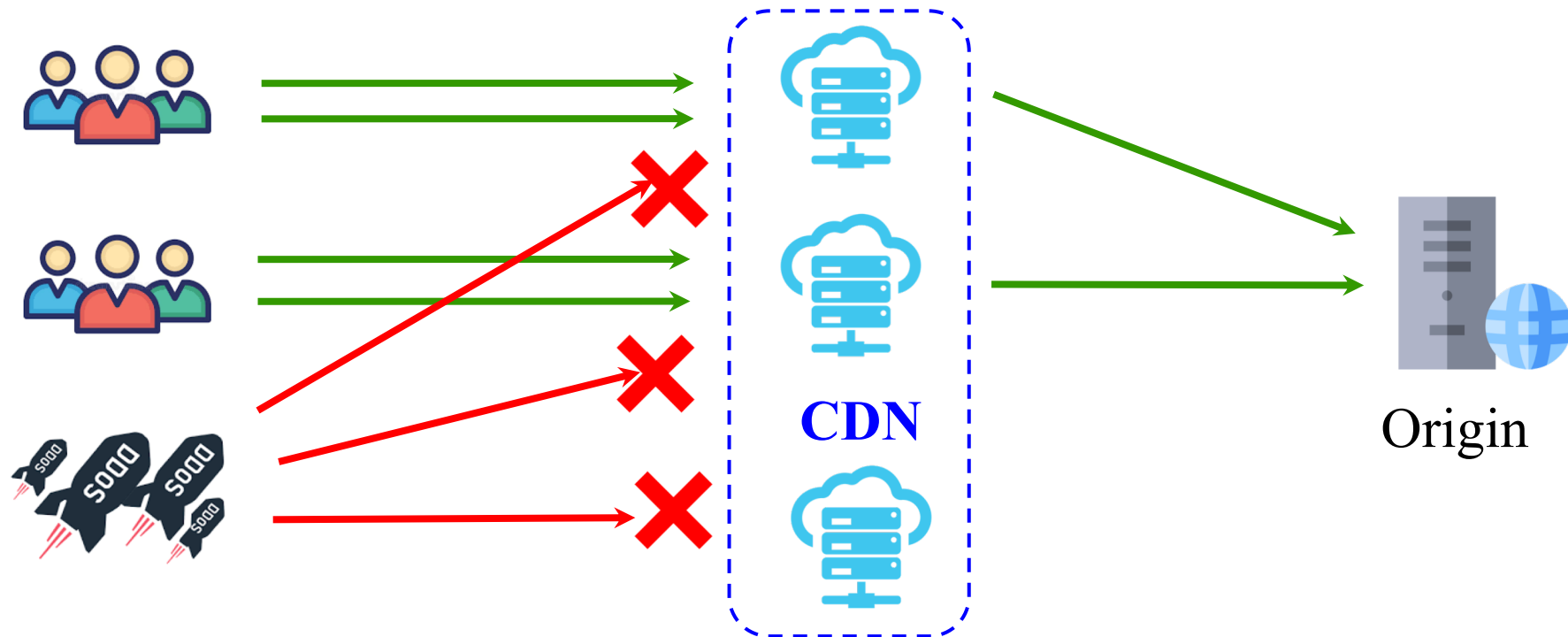
# CDN Judo : Breaking the CDN DoS Protection with Itself

Run Guo, Weizhong Li, Baojun Liu, Shuang Hao,  
Jia Zhang, Haixin Duan, Kaiwen Shen, Jianjun Chen, Ying Liu

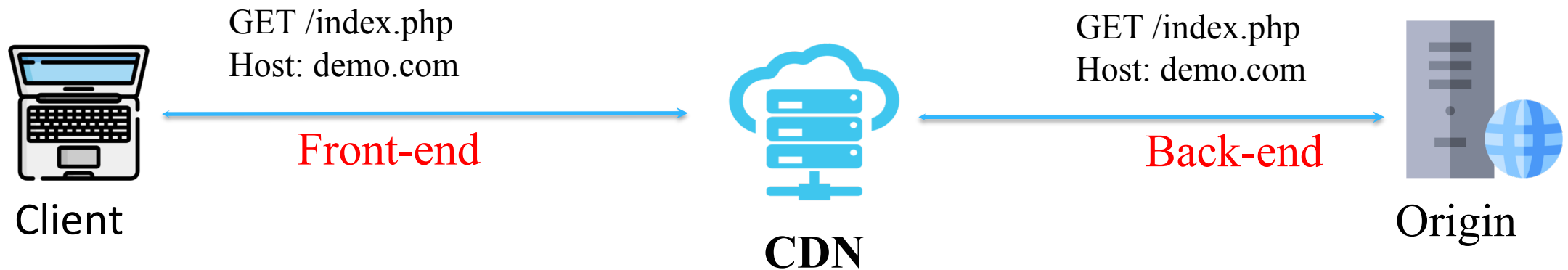


# Content Delivery Network

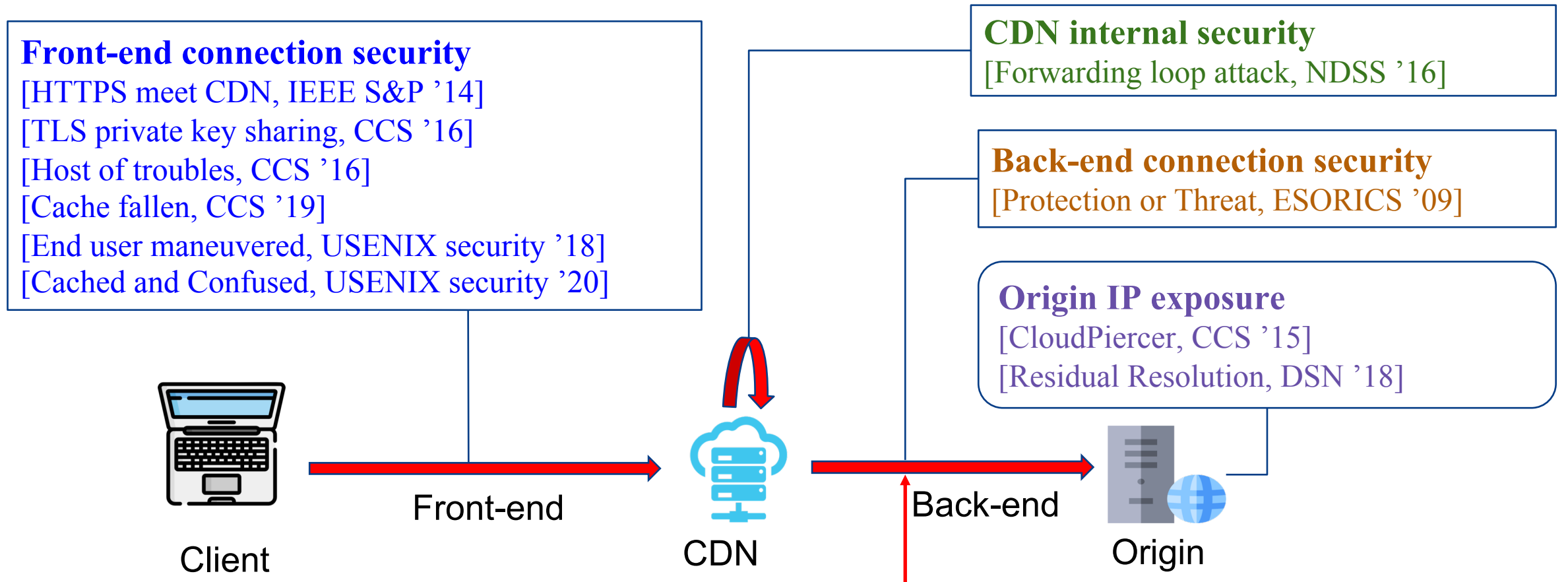
- ❖ Infrastructure for access acceleration and DoS defense
  - 38.98% of top 10K websites use CDN [Your Remnant Tells Secret-DSN'18]
  - We find CDN itself can be abuse to break its DoS protection



# CDN Forwarding Process



# Previous Works



**Our work:** abuse CDN-forwarded requests to attack the origin.

# Our Work

- ❖ Exploiting CDN forwarding features to attack the origin

Attack-1	HTTP/2 amplification attack
Attack-2	Pre-POST slow HTTP attack
Attack-3	Egress IP blocking attack

- ❖ Performed real-world evaluations on six vendors



Attack-1

**HTTP/2 Amplification Attack**

# HTTP/2 Protocol

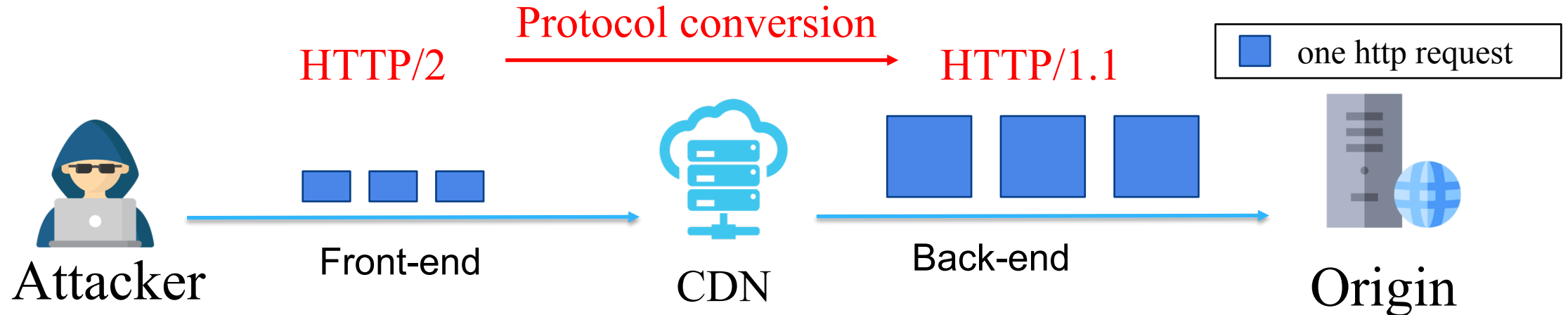
- ❖ Designed to improve HTTP performance
  - RFC7540, released in 2015
- ❖ **Compression** (to reduce header redundancy)
  - ❖ Binary protocol, HPACK header compression
- ❖ **Connection reuse** (to reduce TCP connections)
  - ❖ Request -> Stream
  - ❖ Streams are multiplexed

❑ *Deployment: Over 43.2% of Alexa top 1M websites (w3techs.com, 12 Feb 2020)*

# Concept of HTTP/2 Amplification attack

## ❖ Our study

- Identify that HTTP/2-1.1 conversion of CDN will cause amplification attack.
- Improve the attack with the feature of Huffman encoding.
- Real-world measurement and evaluation



□ [HTTP/2 Tsunami Attack, EST '17]

Show bandwidth amplification attack in local proxies built with Nginx and Nghttp2.



# CDN Vendors Claim to Support HTTP/2

- ❖ HTTP/2 is supported by most major CDNs
- ❖ The backend connection still uses HTTP/1.1

	CloudFront	Cloudflare	CDNSun	Fastly	KeyCDN	MaxCDN
Frontend Connection	Default on Configurable	Default on	Default on	Default off Configurable	Default on	Default on Configurable
Backend Connection	Only support HTTP/1.1					

Next we describe three amplification attack techniques.

# HPACK Static Table

- ❖ An indexed table of common header fields
- ❖ pre-defined in both HTTP/2 client and server.

## Raw Request

```
GET / HTTP/1.1  
host: demo.com  
scheme: https
```

49 Bytes

## Static Table

1	:authority	
2	:method	GET
3	:method	POST
4	:path	/
...	...	...
7	:scheme	https
...	...	...
61	www-authenticate	

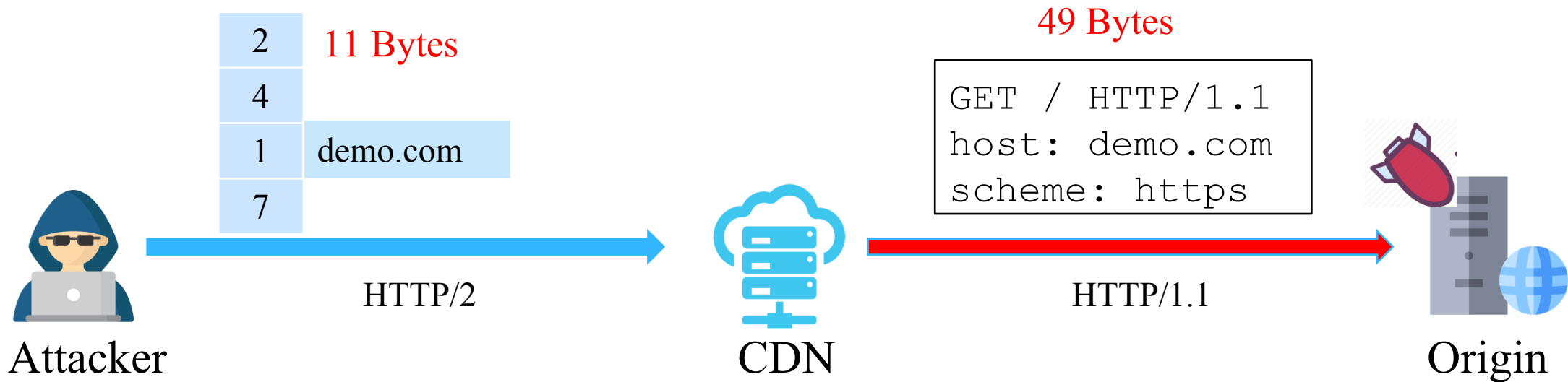
## Encoded Data

2	
4	
1	demo.com
7	

11 Bytes

# Attack-1.1: Using HPACK Static Table

- ❖ HTTP/2-1.1 conversion of CDN causes a bandwidth amplification.

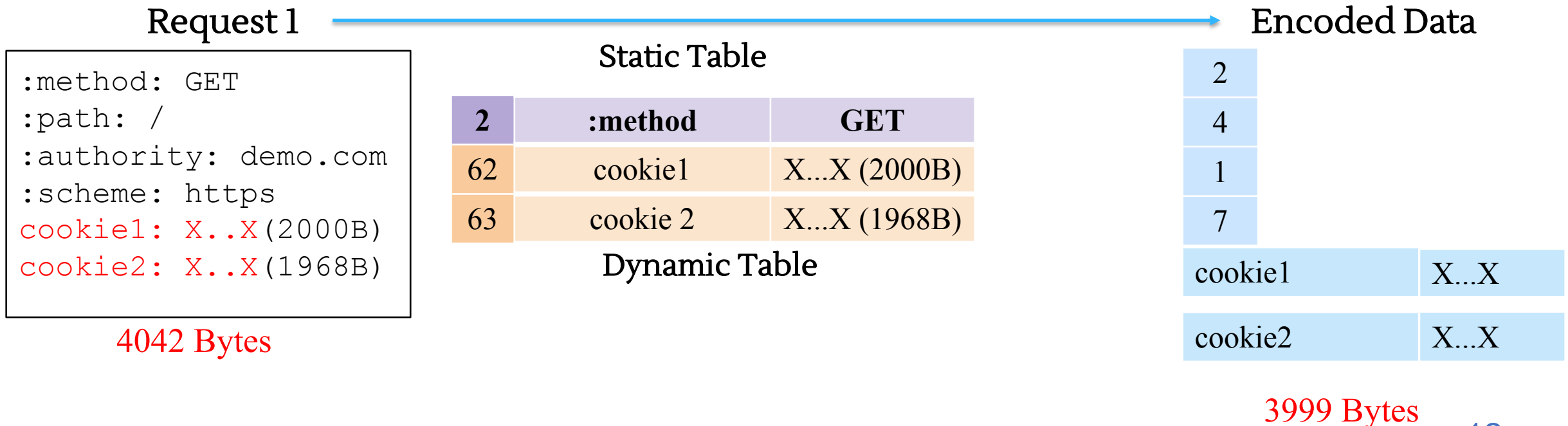


Bandwidth amplification factor:  $49\text{B} / 11\text{B} = 4.45$

# HPACK Dynamic Table (1/2)

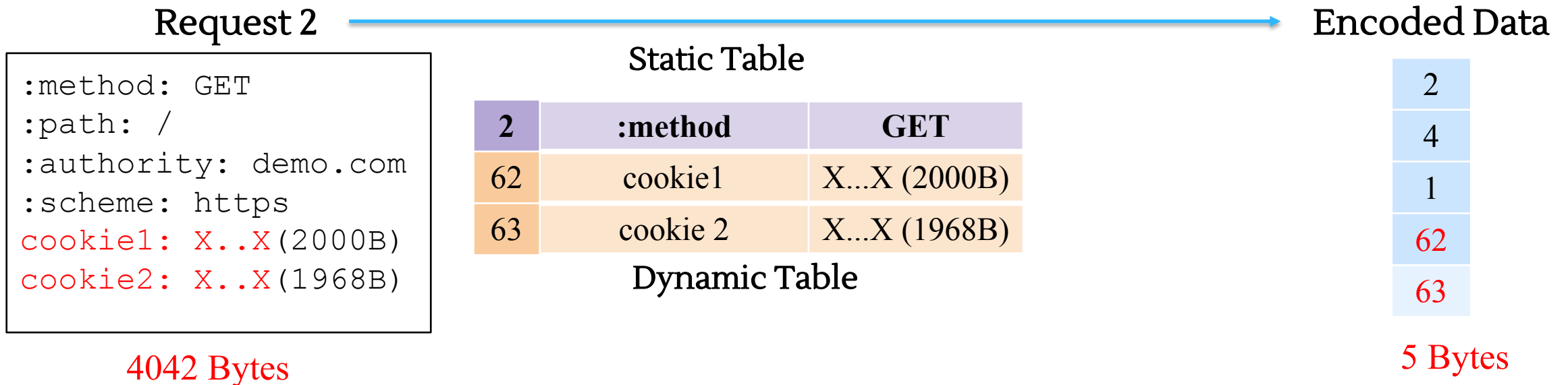
- ❖ An indexed table of previously seen headers to avoid repeatedly transferring headers.

➤ Step 1: The firstly seen headers will be inserted into the dynamic table.



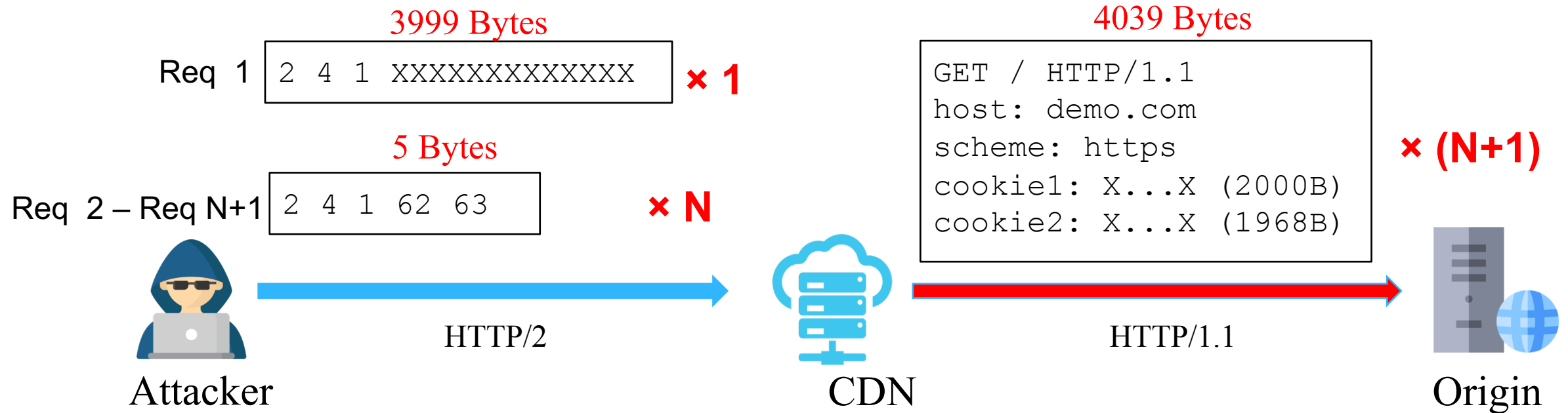
# HPACK Dynamic Table (2/2)

- ❖ An indexed table of previously seen headers to avoid repeatedly transferring headers.
  - Step 2: The subsequently repeated headers will be substituted as an index.



# Attack-1.2: Using HPACK Dynamic Table

- ❖ The dynamic table enhances this kind of bandwidth amplification.

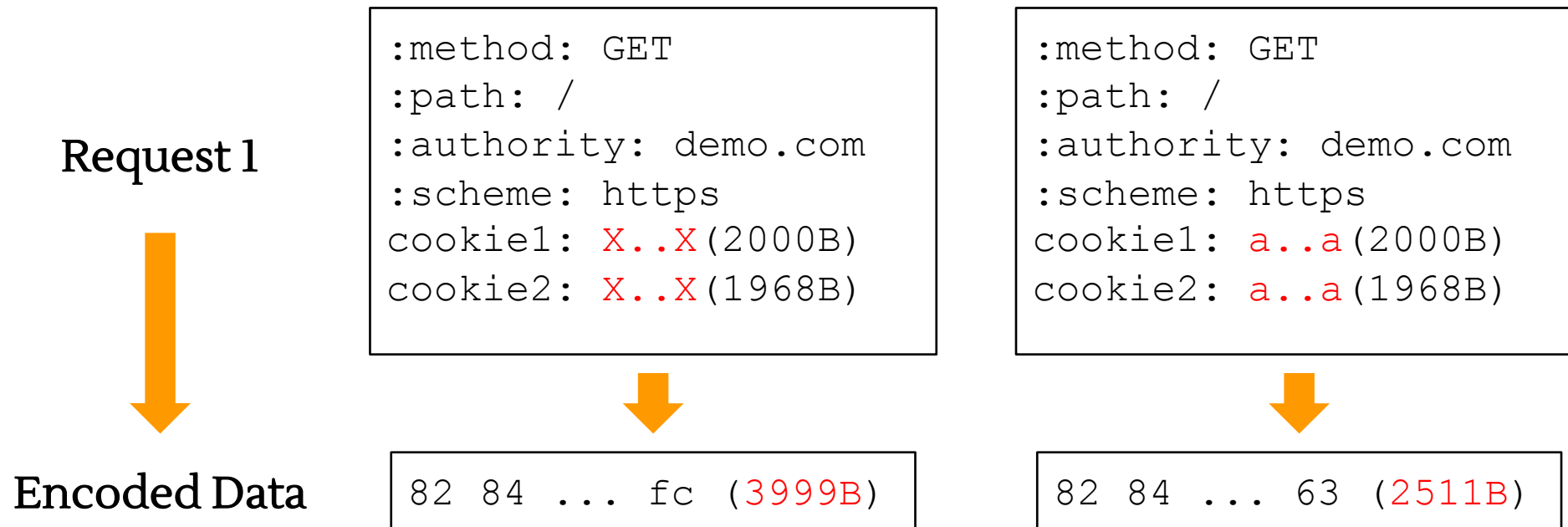


Bandwidth amplification factor:  $4039B \times (N+1) / 3999B + 5B \times N = \frac{4039 + 4039N}{3999 + 5N}$

For example, when N is 100, the factor is 88.70.

# Attack-1.3: Improve with Huffman Encoding

- ❖ Some special characters can have short Huffman encodings
  - The Huffman encoding of 'X' is 8 bits in length.
  - Characters {0, 1, 2, a, c, e, i, o, s, t} have the shortest Huffman encoding (5 bits).



# Attack-1.3: Improve with Huffman Encoding

- ❖ The shorter the Huffman encoding, the larger the amplification factor.

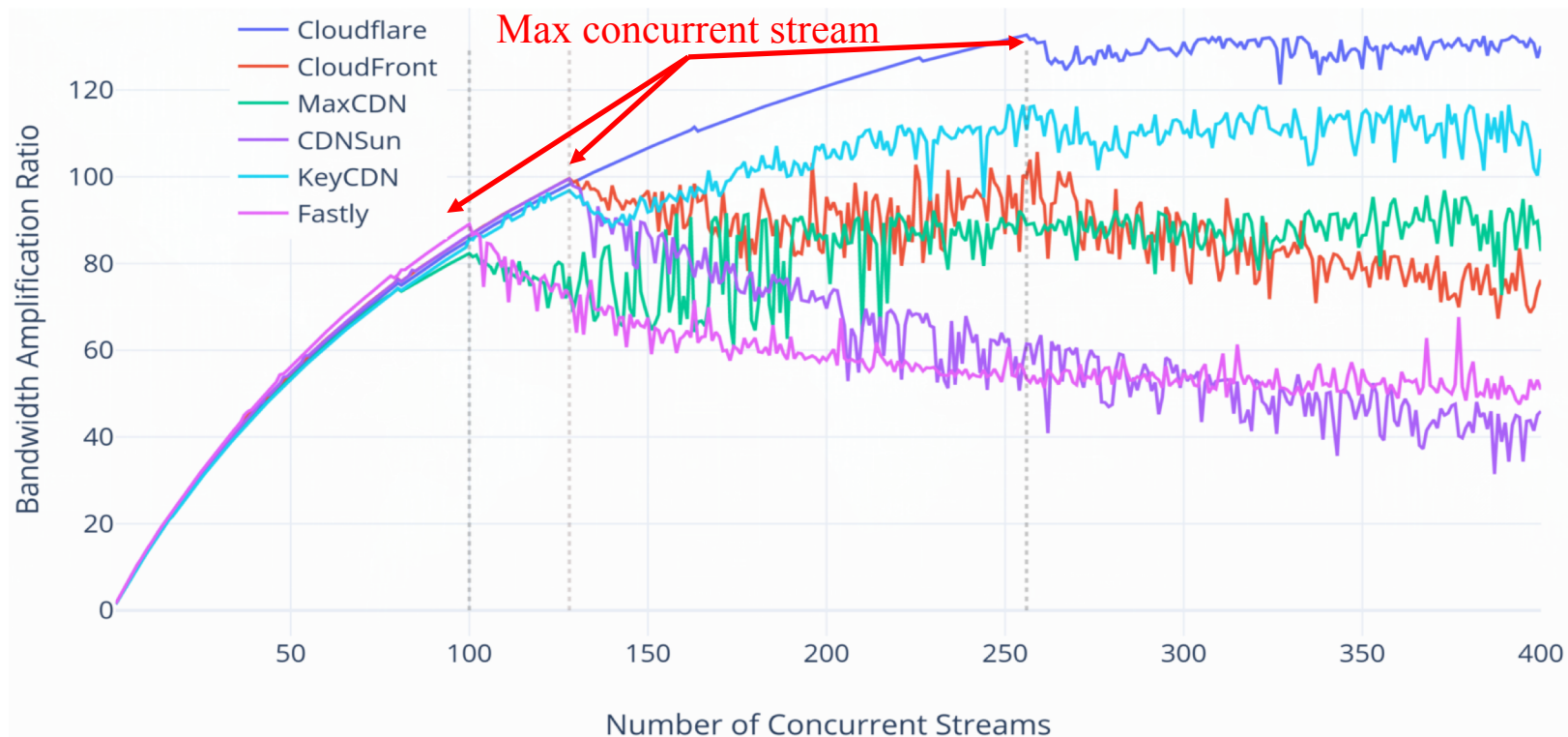
	Huffman Encoding Length	Amplification Factor	
<b>Character 'X'</b>	8 bits	$\frac{4039 + 4039N}{3999 + 5N}$	88.70 when N is 100
<b>Character 'a'</b>	5 bits	$\frac{4039 + 4039N}{2511 + 5N}$	<b>131.13</b> when N is 100

Note: N is the concurrent streams in the same HTTP/2 connection.



# Bandwidth Amplification Evaluation

- ❖ Create multiple concurrent requests in one HTTP/2 connection.
  - The amplification factor grows with the number of concurrent streams.
  - The max factor is got at the position of the max concurrent streams.



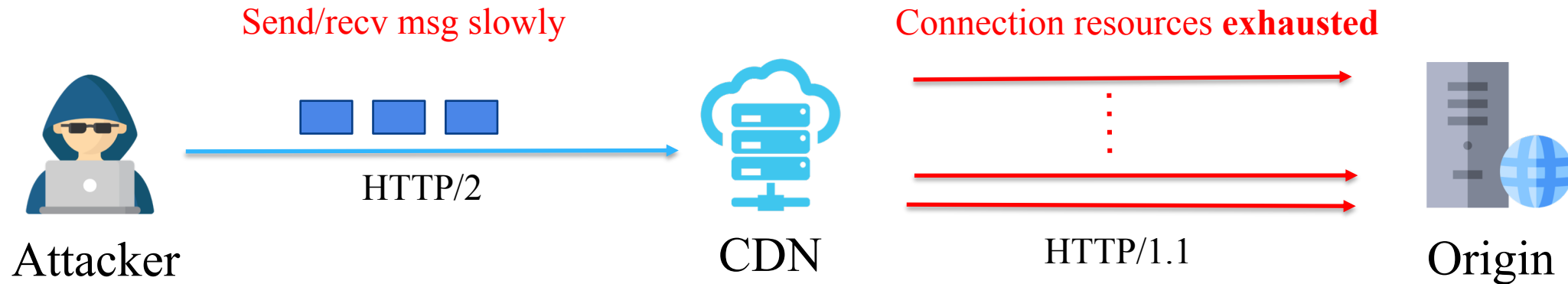
# Comparison with previous work

- ❖ Our work achieved larger amplification factors than previous work.

	Max Streams	100		128			256
<b>Our Attack</b>	Evaluation Platform	MaxCDN	Fastly	CDNsun	CloudFront	KeyCDN	Cloudflare
	Amplification Factor	94.7	97.9	118.7	116.9	105.5	166.1
<b>HTTP/2 Tsunami Attack</b>	Evaluation Platform	HTTP/2 Proxies built with Nginx and Nhttp2					
	Amplification Factor	79.2		94.4			140.6

# HTTP/2 Connection Amplification Attack

- ❖ concurrent streams in one HTTP/2 connection → multiple HTTP/1.1 connections



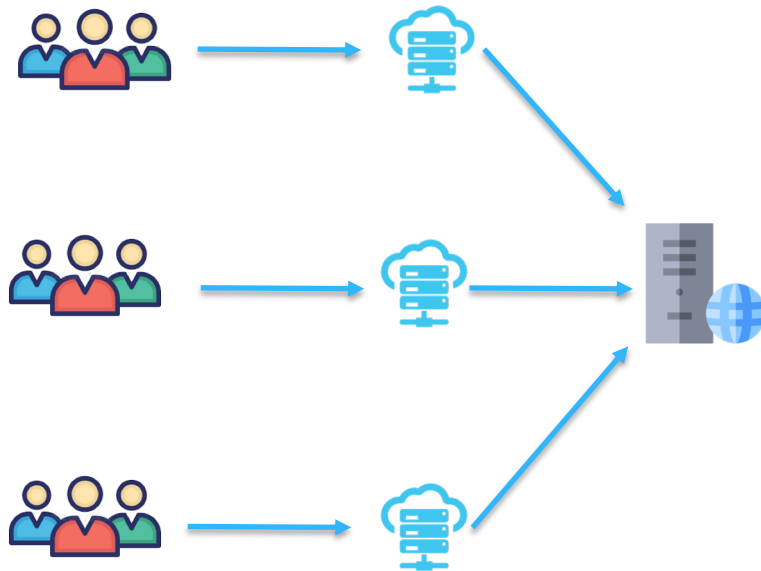
	CloudFront	Cloudflare	CDNSun	Fastly	KeyCDN	MaxCDN
<b>Max concurrent streams per HTTP/2 connection</b>	128	256	128	100	128	100
<b>Connection Amplification</b>	Yes	Yes	-	-	-	Yes

Attack-3

**Egress IP Blocking Attack**

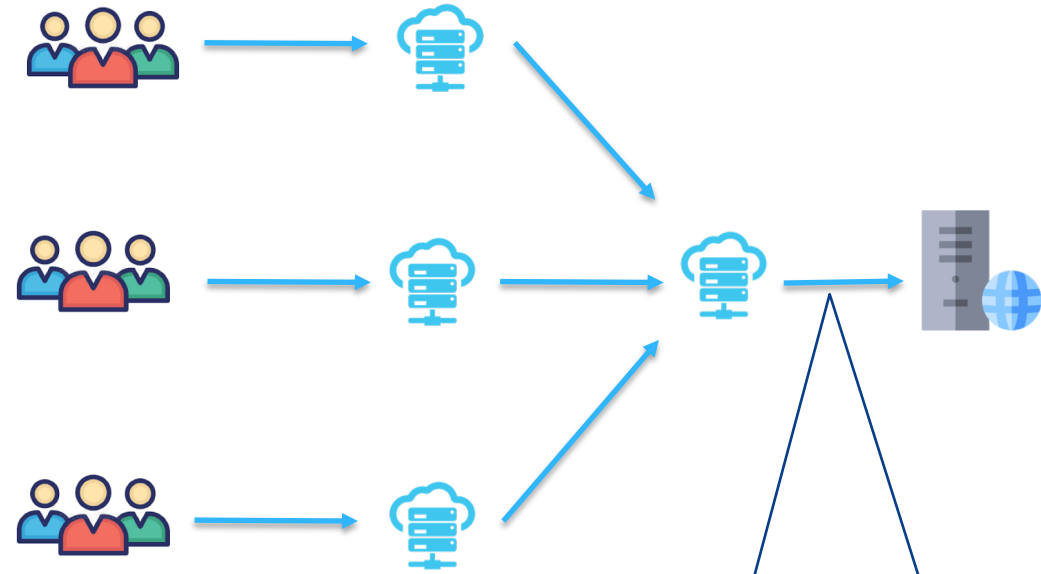
# Origin Shield

## Without Origin Shield



## With Origin Shield

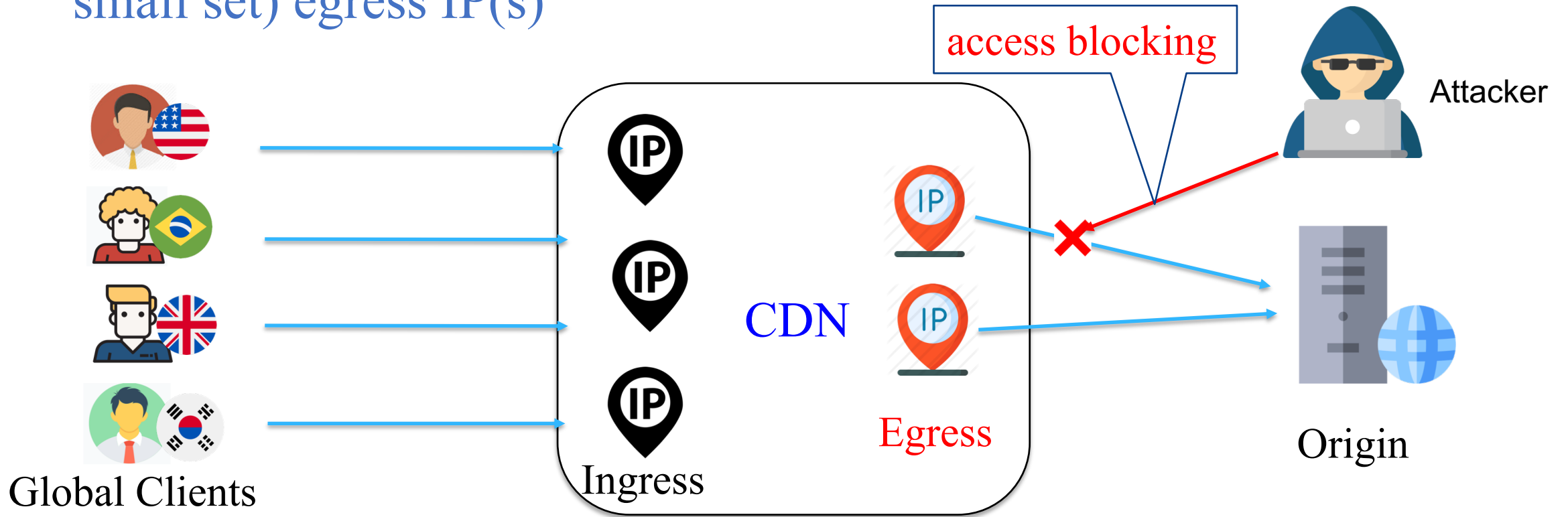
- reduce origin workload
- speed up cache-miss responses



backend connections  
originated from less  
egress IPs.

# Threat Model

- ❖ Global clients will be affected when an attacker just block one (or a small set) egress IP(s)



Next we describe our measurement of CDN IP distribution, and evaluation experiments.

# Characteristics of Egress IP distribution

## ❖ Observation 1: Fewer egress IPs than ingress IPs

	Ingress IPs	Egress IPs	Egress/Ingress
CloudFront	128,906	862	0.67%
Cloudflare	490,309	242	0.05%
Fastly	64,659	1,136	1.7%
MaxCDN	300	12	4%

## ❖ Observation 2: Churning rate of egress IPs are low

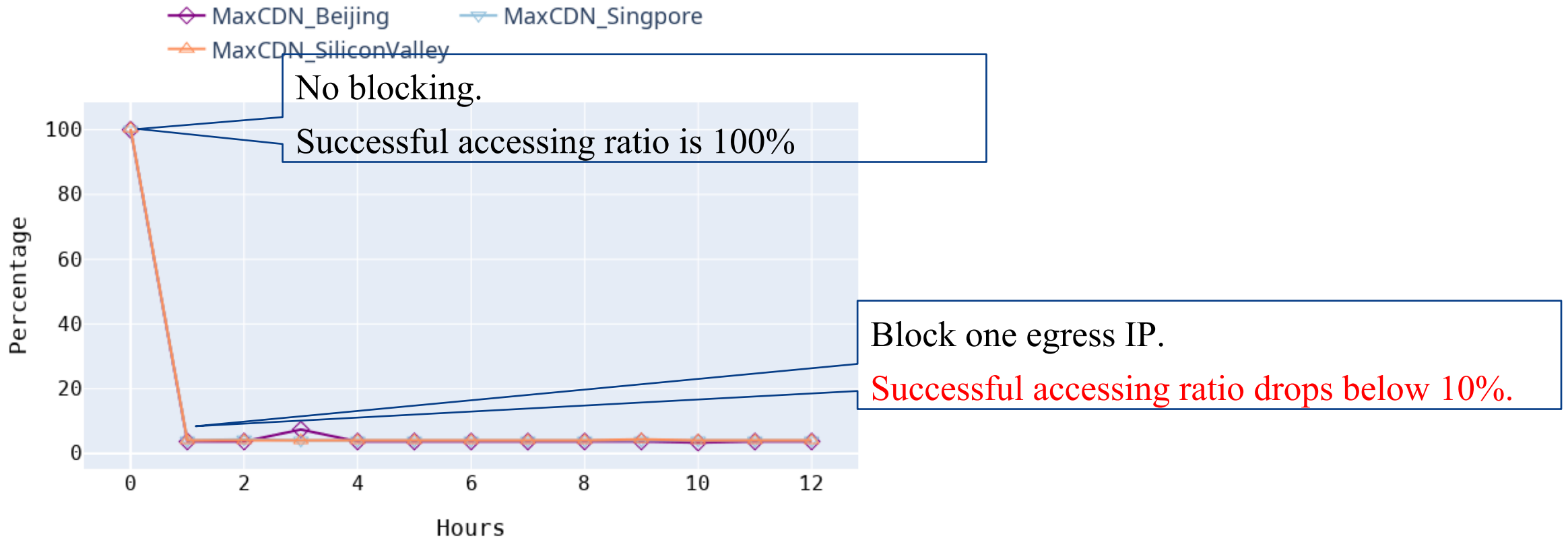
- MaxCDN: 96.32% of the backend connections originated from the same egress IP.
- Other CDNs churn egress IPs more fast, < 10% of the backend connections originated from the same egress IP.

□ Results are consistent with [Unveil the hidden presence, ICNP '19]

# Egress IP Blocking Evaluation

## MaxCDN

- We block one single egress IP at our origin for 12 hours
- Access the website from global ingress IPs





# Real-world Case Study

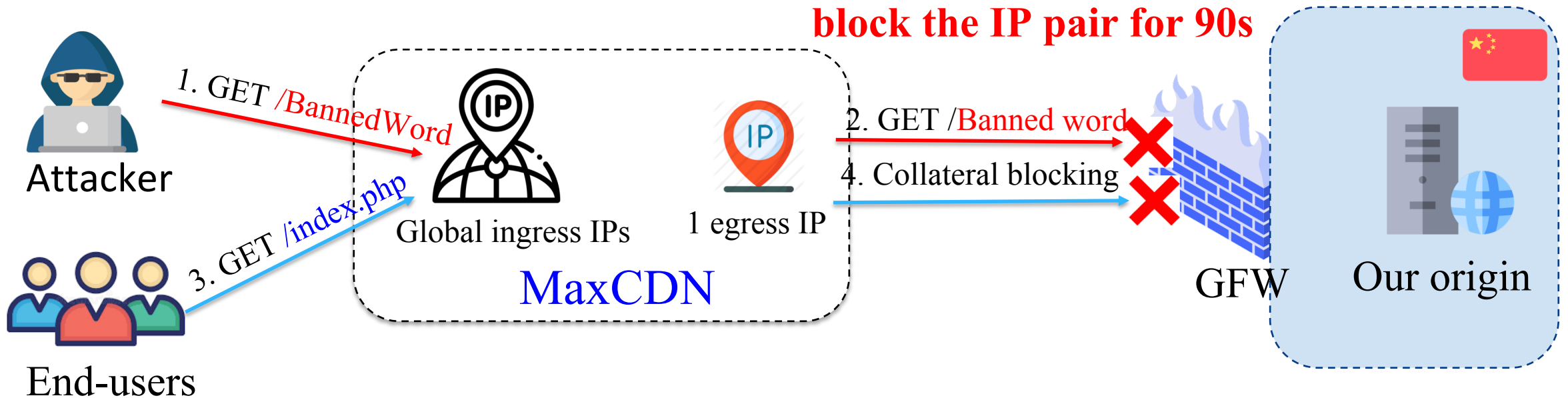
## Censorship (e.g., Great Firewall of China)

- locate between CDN and origin
- inspect censored bad words
- block the IP pair for 90s



## Collateral blocking

- Attacker sends requests to ingress IPs
- Global end-users are collaterally blocked



# Mitigation

<b>Threats</b>	<b>Recommendation</b>
HTTP/2 attack	HTTP/2 support for back-end connection limit the back-end network traffic.
Pre-POST attack	limit the number of CDN back-to-origin connections enforce strict forwarding (store-then-forward).
Egress IP blocking	apply unpredictable egress IP churning strategy.

# Responsible Disclosure

- ❖ **Cloudflare:** reproduced HTTP/2 amplification with 126x and rewarded us \$200 bonus.
- ❖ **Fastly:** confirmed our report and offered us T-shirts.
- ❖ **CloudFront:** suggested HTTP/2 amplification is a feature of HTTP/2 standard, and would like to use rate-based WAF rules to mitigate the attack.
- ❖ **MaxCDN:** stated the egress IP blocking is out of scope as it involves with additional GFW infrastructure.
- ❖ **CDNSun** and **KeyCDN:** received our report but no further comments so far.

# Summary

- ❖ A empirical security study on CDN back-end connections
  - ❖ HTTP/2 amplification attack
  - ❖ pre-POST slow HTTP attack
  - ❖ Egress IP blocking attack
- ❖ Real-world evaluation on six CDN vendors
  - ❖ Received positive feedback from some CDNs
- ❖ How to balance performance and security

Thank you!